## MTG 6256, Fall 2004: Non-book Problem 3

Let  $\gamma : \mathbf{R} \to \mathbf{R}^3$  be a unit-speed curve with constant nonzero curvature  $\kappa$  and constant torsion  $\tau$ . Let  $\gamma(0) = p_0$  ant let  $T_0, N_0, B_0 \in \mathbf{R}^3$  be the images of the Frenet-frame vectors  $T(0), B(0), N(0) \in T_{p_0}\mathbf{R}^3$ . Using the matrix-exponential method discussed in class, show that  $\gamma$  is a helix or a circle by finding numbers  $a > 0, b \in \mathbf{R}$ , a point  $p_1 \in \mathbf{R}^3$ , and a right-handed orthonormal basis  $\{E_1, E_2, E_3\}$  of  $\mathbf{R}^3$ , all expressed in terms of  $T_0, N_0, B_0, \kappa, \tau$ , and  $p_0$ , such that

$$\gamma(s) = p_1 + a\cos(\frac{s}{c})E_1 + a\sin(\frac{s}{c})E_2 + b(\frac{s}{c})E_3,$$

where  $c = \sqrt{a^2 + b^2}$ .